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Deadlands Reloaded Marshal's Handbook Explorers Edition (Savage Worlds, S2P10207)





Synopsis

There s Hell on the High Plains, amigo! The Tombstone Epitaph has always been filled with lurid tales of daring desperadoes and deadly drifters, but lately the West s most-read tabloid claims there s something more sinister stalking the frontier s lonely plains: Monsters. Fortunately, where there are monsters, there are heroes. Squint-eyed gunfighters, card-chucking hexslingers, savage braves, and righteous padres have all answered the call. And if they fight hard enough, they might just discover the identity of the mysterious Reckoners some say are behind it all. The Marshal s Handbook is the setting book for Deadlands Reloaded. It includes expanded Setting Rules for the Marshal s eyes only, the lowdown on all the strange locales of the Weird West, more creepy critters than you can throw a tomahawk at, and everything a Marshal needs to keep the Reckoning rolling. The Deadlands Reloaded Marshal s Handbook is not a complete game. You II also need the Deadlands Reloaded Player s Guide and the Savage Worlds core rulebook to play. This is a printed book. Full-color Explorer's Edition-sized book (6.5"x9"). 176 pages.

Book Information

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Customer Reviews

If you are looking to run the Savage Worlds version of Deadlands, here is what you need. This talks about the Settings, the specialty rules, high level information on the localities, and a number of pages on encounters. This, combined with the Player's Guide and the regular Savage Worlds rulebook, is what you need to get started.174 pages, and as noted, this is the smaller Explorer's size.

The binding broke in two days. Book fell apart so sad but material was ok

Excellent.

i have been playing rpgs since the 70s. i have played them all, and many for long periods. deadlands is the best game there is. this book is high production value, and worth every penny.

great RPG, really one of the best western styles out there

Good game, good system.

love it

Love it

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